

1 CLAIM LISTING

2 1. (Currently Amended) A gaming machine including:

3 (a) a cabinet;

4 (b) a game video display located at a front side of the cabinet;

5 (c) a first additional video display located at the front side of the cabinet above the
6 game video display, the first additional video display ~~making up~~ extending
7 substantially the entire area width of a front side of the gaming machine ~~above the~~
8 ~~game video display~~;

9 (d) a player control touch screen display located below the game video display at the
10 front side of the cabinet and extending substantially the entire width of the front
11 side of the gaming machine, the player control touch screen display forming a
12 portion of a forwardly projecting ledge located below the game video display and
13 extending transversely to a plane of the game video display; and

14 (e) a second additional video display located at the front side of the cabinet below the
15 player control touch screen display, the second additional video display extending
16 substantially the entire width of the front side of the gaming machine in an area
17 below the player control touch screen display.

18
19 2. (Previously Presented) The gaming machine of Claim 1 wherein the player control touch
20 screen display, the game video display, the first additional video display, and the second
21 additional video display together produce the entire graphic content for a game
22 presentation provided by the gaming machine.

3. Canceled

4. (Previously Presented) The gaming machine of Claim 1 further including a mechanical player input device or player interface device located on the forwardly projecting ledge.

5. (Currently Amended) The gaming machine of Claim 1 further including at least one player interface device located on the front side of the gaming machine ~~adjacent to the second additional video display in an area removed from the forwardly projecting ledge.~~

6. (Previously Presented) A gaming system including:

- (a) a number of gaming machines, each gaming machine including a respective game presentation arrangement having a game video display, a first additional video display located above the game video display, a player control touch screen display located below the game video display and forming a ledge projecting from a plane of the game video display, a second additional video display located below the player control touch screen display, and a processing arrangement for controlling the game video display, first additional video display, second additional video display, and player control touch screen display, and wherein each of the game video display, first additional video display, second additional video display, and player control touch screen display extend substantially the entire width of a front side of the respective gaming machine; and
- (b) a game modification controller in communication with each respective gaming machine, the game modification controller for selectively communicating

1 presentation switching instructions to each respective gaming machine, the
2 presentation switching instructions being executable at the respective gaming
3 machine to cause the respective gaming machine to switch the content of the game
4 video display, the first additional video display, the second additional video
5 display, and the player control touch screen display in the operation of the
6 respective gaming machine from content for a first game presentation to content
7 for a second game presentation.

8
9 7-8 Canceled

10
11 9. (Previously Presented) The gaming system of Claim 6 further including a game
12 presentation server with a presentation storage arrangement for storing multiple sets of
13 presentation instructions, each set of presentation instructions being executable at a
14 respective one of the gaming machines to define the video content of each respective
15 video display on the respective gaming machine during the operation of the respective
16 gaming machine.

17
18 10. (Previously Presented) The gaming system of Claim 9 wherein the game modification
19 controller is also for directing the transfer of a new set of presentation instructions from
20 the game presentation server to a respective one of the gaming machines in connection
21 with the presentation switching instructions communicated to the respective gaming
22 machine.

- 1 11. (Previously Presented) The gaming system of Claim 6 further including a gaming
2 machine usage monitoring arrangement for monitoring the usage of at least a portion of
3 the gaming machines and providing control inputs to the game modification controller
4 based on the monitored usage.
5
- 6 12. (Original) The gaming system of Claim 6 wherein the game modification controller
7 communicates presentation switching instructions to a respective gaming machine in
8 response to a player input at the gaming machine.
9
- 10 13. (Previously Presented) The gaming system of Claim 6 wherein at least one of the gaming
11 machines includes a storage device storing a number of sets of presentation instructions,
12 each set of presentation instructions being executable at the respective gaming machine to
13 define the video content of the respective video displays on the respective gaming
14 machine during the operation of the respective gaming machine.
15
- 16 14. (Previously Presented) A method of making a game presentation at a gaming machine,
17 the method including:
18 (a) displaying a first game presentation component on a first video display located at
19 a front side of the gaming machine, the first game presentation component
20 comprising a first portion of a first game presentation;
21 (b) simultaneously with displaying the first game presentation component, displaying
22 a second game presentation component on a second video display located at the
23 front side of the gaming machine below the first video display, the second game

1 presentation component comprising a second portion of the first game

2 presentation;

3 (c) simultaneously with displaying the first game presentation component, displaying
4 a third game presentation component on a third video display located at the front
5 side of the gaming machine below the second video display and forming a portion
6 of a ledge extending from a plane of the second video display, the third game
7 presentation component comprising a third portion of the first game presentation;
8 and

9 (d) simultaneously with displaying the first game presentation component, displaying
10 a fourth game presentation component on a fourth video display located at the
11 front side of the gaming machine below the third video display, the first, second,
12 third, and fourth game presentation components combining to produce the first
13 game presentation.

14
15 15. Canceled

16
17 16. (Previously Presented) A method of controlling a gaming machine, the method
18 including:

19 (a) displaying a first game presentation through a series of four video displays located
20 at a front side of the gaming machine in columnar fashion, each respective video
21 display showing a respective portion of the first game presentation and extending
22 across substantially the entire width of the front side of the gaming machine;

- 1 (b) producing a presentation switching instruction at least partially based on the
2 utilization of additional gaming machines included in a gaming system in which
3 the gaming machine is included, the additional gaming machines each providing a
4 second game presentation; and
5 (c) in response to the presentation switching instruction, displaying the second game
6 presentation through the video displays located at the front side of the gaming
7 machine, each respective video display showing a respective portion of the second
8 game presentation.

9
10 17. (Previously Presented) The method of Claim 16 further including the step of monitoring
11 usage of the gaming machine and the additional gaming machines in the gaming system
12 to produce usage information and wherein the presentation switching instruction is issued
13 in response to the usage information.

14
15 18. (Original) The method of Claim 16 further including the step of simultaneously storing a
16 first game presentation instruction set and a second game presentation instruction set at
17 the gaming machine, the first game presentation instruction set being executable to
18 display the first game presentation and the second game presentation instruction set being
19 executable to display the second game presentation.

20
21 19. (Original) The method of Claim 16 further including the steps of:

- 22 (a) storing a second game presentation instruction set at a game presentation server
23 remote from the gaming machine; and

(b) communicating the second game presentation instruction set to the gaming machine to facilitate the display of the second game presentation at the gaming machine.

20. (Previously Presented) The method of Claim 16 wherein the step of producing the presentation switching instruction is performed based partially on inactivity at the gaming machine.

21. (Currently Amended) A gaming machine including:

- (a) a cabinet;
- (b) a game video display located at a front side of the cabinet;
- (c) a player control video display forming at least a portion of a forwardly projecting ledge located immediately below the game video display at the front side of the cabinet, the forwardly projecting ledge extending transversely to a plane of the game video display; and
- (d) a first additional video display located at the front side of the cabinet above the game video display, the first additional video display ~~making up~~ expanding substantially the entire area width of a front side of the gaming machine ~~above the game video display.~~

22. Canceled

1 23. (Previously Presented) The gaming machine of Claim 21 further including:

2 (a) a second additional video display located at the front side of the cabinet below the
3 player control video display; and

4 (b) one or more player interface devices located generally in the plane of the second
5 additional video display.

6 24-25 Canceled

7
8 26. (New) The gaming machine of Claim 21 further including one or more mechanical player
9 input devices mounted on the forwardly projecting ledge.

10
11 27. (New) The gaming machine of Claim 21 further including one or more mechanical player
12 interface devices mounted on the gaming machine in an area removed from the forwardly
13 projecting ledge.